

---

Format           CALL BIAS(numeric-variable,string-variable  
                 [,...])

### Description

The BIAS command adds 96 to all characters in the string or subtracts 96 from all characters in the string. If numeric variable is 0 then it subtracts the XB screen bias of 96 from the characters, if the numeric variable is not 0 then it adds the XB screen bias of 96 to all the characters in the string. ONLY A STRING VARIABLE IS ALLOWED.

The XB screen bias only affects characters read or written to the screen. See PEEKV, and POKEV.

### Programs

The program to the right will		>100 CALL MOVES("V\$",255,511
load X\$ with 255 characters		,X\$)
off the screen. But will not		
be readable due to a bias.		
The bias is now subtracted		>110 CALL BIAS(0,X\$)
from the string printed.		>120 PRINT X\$

The above program copies 255 bytes from screen address 511 (511=15 rows plus 31 columns) into string X\$. Then BIAS removes 96 from each byte in string X\$. Finally X\$ is shown on screen by PRINT X\$