

Manual

Game Rules

Each fighter has a health indicator at the top of the screen. The purpose of the fight is to knock down your opponent, you have to run out his life bar. To beat your opponent, you need to hit him, kick him, defend yourself from his powerful attacks and avoid his assaults getting you duck and jump over you opponent. Be careful, because your foe will defend himself and will use different techniques to beat you.

Controls

| | |
|--------------------|----------------|
| LEFT | LEFT ARROW |
| RIGHT | RIGHT ARROW |
| JUMP | UP ARROW |
| CROUCH | DOWN ARROW |
| HIT | Z |
| KICK | X |
| DEFEND | C |
| DEFEND DOWN | DOWN ARROW + C |
| HIT DOWN | DOWN ARROW + Z |
| AERIAL KICK | UP ARROW + X |