

# History

Your country has been conquered by enemy forces. You have to kill them and reconquer the strategically placed bases. You should move quickly and shot carefully to destroy your enemies.

# Controls

Shoot: SPACE

Move: Up/Left/Down/Right

Conquer a base: Stay on the base

# Objectives

The main objective of the game is to conquer all enemy bases. If you want to conquer the base you have to stay at least 2 seconds on top of them.

The enemies can capture the bases you already own so you have to reconquer them.

# Notes

The gameplay of our game could have been better. The problem was that we decided to develop a game too ambitiuos for the Amstrad CPC for the time we had. So we reduced mechanics (made them simpler) and enemies for the game.

Anyways, we have had a lot of fun making our game <3.

We added into the game a sprite of Camelot Warriors from Dinamic. In the main menu there are cimbling plants with red and blue flowers as in the original game.