

Manual

Videogame for Amstrad CPC 464

The Legend of Anubis



Core Studio

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CONTROLS

The player moves with the cursor keys (arrows) and shoots with the space key.

PERFORMANCE

The purpose of the game is to go into the pyramid and kill your enemies to get the treasure hidden inside. To get it, you have three lives.

HISTORY

(Translated with google translate :P)

According to legend, the Anubis mask God gave Pharaoh Ramesses VII when he went away beyond. Legend has it that the mask was made entirely of gold and precious stones, and is said to grant powers to those who use it.

Our character is an adventurous explorer who delves in search of that precious relic. During the search, she will travel to the island that is the pyramid and she will enter, disturbing Pharaoh's dream. The pyramid is guarded and protected by enemies and creatures of the desert.

In the bowels of the pyramid you will encounter various traps and obstacles that must be dodged to survive and reach the last chamber in which the pharaoh rests with the relic.

